

Tips for TEETHING terrors!



Reasons for puppy mouthing.

Teething

Yup - sore gums create mouthing lil monsters ! From approx 12 weeks to 6 months your puppy will be teething. Its completely normal and some days will be worse than others.

Inadequate sleep.

The shark teeth can emerge when your puppy is over tired ! They will need 18-20hrs of sleep a day.

Over-stimulated or excited.

If you interact with your puppy when they are excited, it will inevitably lead to biting as they are over aroused and over stimulated. Try a calming activity such as chewing or sniffing to help them settle.

Over Excited kids.

Ensure the kids are calm when interacting with puppy. ALWAYS supervise and have toys or food at the ready to keep puppies mouths occupied as kids can become chew toys pretty quickly !

Rough play.

Can lead to over arousal. For confident puppies, the rougher you are, the more excited your puppy will become and the harder it will be for them to control the urge to use their mouth.

Playing for too long.

Ensure your play sessions are short and end them as soon as or ideally BEFORE the teeth start to emerge !

Boredom.

Puppies are high energy and need mental stimulation to wear them out. Small training/play sessions, (no more than 5 min ea) throughout the day will help keep your puppy calmer.

what you can do.

Control & Management

Have an area where your puppy is allowed to settle and relax with appropriate outlets for chewing as per below.

Appropriate toys & edible chews.

Ensure you choose chews & toys that are safe and appropriate for your their size. Bully sticks, Venison ears, frozen kongs/carrots/apples - NO CORE are great examples. Always consult with your vet for advice. Never give your puppy rawhide !

Adequate mental and physical exercise

A few 5 min play or train sessions throughout the day will create a tired puppy that doesnt have as much energy to invest in mouth and biting.

Stop and redirect.

When puppy bites too hard, stop make a sound to interrupt the behaviour and redirect onto a toy.

